



Bonita Springs Charter School

2017-2018 School Calendar

July 27-August 2	NTI
August 3-9	RTO
August 8	CSUSA Regional Summit
August 10	First Day for Students/Quarter 1 Begins
September 4	Labor Day Holiday - School Closed
September 6	Progress Reports Distributed
September 13	Early Release Day
September 21	Rosh Hashanah Holiday – No School for Teachers and Students
October 11	Early Release Day
October 13	Quarter 1 Ends (45 Days)
October 16	Quarter 2 Begins
October 25	Report Cards Distributed
November 8	Early Release Day
November 22	Thanksgiving Break – No School for Teachers and Students
November 23-24	Thanksgiving Day Holiday - School Closed
December 22	Quarter 2 Ends (45 Days)/Early Release Day
December 25-26	Christmas Holiday - School Closed
December 27-28	Winter Break - No School for Teachers and Students
December 29	CSUSA Holiday - School Closed
January 1	New Year Holiday - School Closed
January 2-5	Winter Break - No School for Teachers and Students

End of First Semester (90 Days)



January 8	Quarter 3 Begins
January 10	Report Cards Distributed
January 15	Martin Luther King, Jr. Holiday - School Closed
January 24	Early Release Day
February 7	Progress Reports Distributed
February 14	Early Release Day
February 19	President's Day Holiday - School Closed
February 20	Professional Development Day – No School for Students (Inclement Weather Make-Up Day)
March 14	Early Release Day
March 16	Quarter 3 Ends (45 Days)
March 19-23	Spring Break – No School for Teachers and Students
March 26	Quarter 4 Begins
March 28	Report Cards Distributed
March 30	Good Friday Holiday – No School for Teachers and Students
April 11	Early Release Day
April 18	Progress Reports Distributed
May 9	Early Release Day
May 25	Early Release Day
May 28	Memorial Day Holiday - School Closed
May 29	Early Release Day
May 30	Quarter 4 Ends (45 Days)/Early Release Day – Last Day for Students
	Report Cards Distributed
May 31	Professional Development Day (Inclement Weather Make-Up Day)

End of Second Semester (90 Days)

*Revised September, 2017.